

BOWLING

DEFINITIONS

IHSAA - Iowa High School Athletic Association

IBF-Iowa Bowling Federation

USBC-United States Bowling Congress

SANCTIONED TEAM-a. Employ a fully certified coach, b. Be eligible for post-season play, c. Shall follow all rules and regulations of the IHSAA.

IMPORTANT DATES

Week 19 Nov 5 – First Practice

Week 21 Nov 19 – First Competition

PARTICIPATION

School sanctioned teams shall be allowed to compete against sanctioned teams only.

CLASSIFICATION

Schools with an enrollment of 800 and greater will be in Class 2A, the remainder in Class 1A.

IOWA QUIKSTATS

Coaches are required to post statistics to Iowa Quikstats. Failure to do so has consequences from the Boys Association. Staff will check to see if statistics have been posted in a timely manner. Staff will check to make sure schools are in compliance on the following dates.

- Tuesday, December 18, 2012
- Tuesday, January 15, 2013
- Tuesday, January 29, 2013
- Tuesday, February 12, 2013

REGULAR SEASON LIMITATIONS

1. Playing Dates: 12
2. Team: Two (2) matches per day at any level.
3. Individual: Six (6) games in a calendar day. Note: 5 Baker games =1 game

RULES

The IHSAA will rule on any situation arising, which is not covered specifically by the IHSAA/IBF Guidelines, the IHSAA Handbook, or the United States Bowling Congress High School Division rule book.

The Bowling Advisory Committee and the administrative staffs are concerned about "gamesmanship" being used in bowling competition. Accordingly, the Advisory Committee recommended and both Boards adopted the following rule: **“Coaches shall remain two feet behind the approach area and not be in a position that impedes the competitive bowlers.”** There is no reason why coaches or non-competitors should be in any position to disrupt bowlers. We will monitor this practice and stricter restrictions may be imposed. Coaches, take care of this so your governing bodies won't have to impose further restrictions.

A. Team Structure:

1. A varsity or junior varsity team shall consist of no more than 6 bowlers. A team may have an unlimited number of reserve bowlers. Each of the six team members will bowl individual games with the best 5 two game total pin scores being used to determine the team individual total.
2. A legal lineup may consist of a minimum of 3 bowlers and 2 vacancies or subs.
3. Coaches may change player(s) on a team after a game but not in the middle of a game.
4. Six (6) bowlers will bowl two regular games of competition and five (5) bowlers 5 games (one equivalent game) of 5 person Baker Format. (See Substitution Rule)

B. Competition Format:

1. Round 1 (approximately 35 minutes) Two Games: Six (6) players bowl straight individual 10 frame scoring. Between rounds, both teams assemble on one pair of lanes. The top five (5) two game total pins from Round 1 are added to each team's first frame of Round 2. (If scoring units will not accept total pins from Round 1, enter the difference between both teams total for Round 1.) Cross-lane bowling procedures will be used for Round 1.
2. Round 2 (approximately 45 minutes) Five Games Baker format (one equivalent game): As games progress, total pins are always visible on the scorer. Substitutions may be made in this round BETWEEN GAMES, as long as the bowling order is not modified. Teams will bowl all frames of each Baker game on one lane, switching lanes only between games. There is NO rotation of bowlers during baker games in any competition.
3. Total combined pinfall of both rounds wins the match. In case of a tie, there will be a roll-off consisting of one Baker game to determine the winner.

C. Playing Format:

1. Team Presentation: A team is expected to present a legal lineup on the lanes at the scheduled starting time for each match.
2. Practice Balls: Bowlers will be allowed two (2) deliveries per lane for both regular season and tournament play. Bowlers are not permitted to bowl on the same day, prior to a competition, in the bowling center where the competition is to be held with the exception of PE classes and school and youth sponsored events or programs. A bowler that violates this provision will not be allowed to compete in the given event.
3. Lineups: Coaches shall post their roster five minutes prior to the scheduled start time. After posting the roster, no position changes will be made with the exception of substitutes. (See substitutes.) Teams bowling on the odd-numbered lanes will enter their lineup first.
4. Substitutes: Substitutions may only be made between games. No substitutions once a game begins, unless an injury occurs. A player can reenter between Baker games but cannot change the bowler order. The only legal substitute is the 6th member listed on the lineup. Substitutes must bowl in the same position as the bowler they are re-placing. Example: If sub (6th bowler) goes in for bowler #2 in the second baker game and the coach decides bowler #3 needs to be replaced in the third game of baker, then #2 goes back into the rotation at the second spot and the sub (#6) goes into the #3 spot.
5. Absentee/Vacancy: An absentee/Vacancy score of zero (0) shall be given when a team has a legal lineup but less than a full lineup at the start of any game in the series.
6. Conduct of Coaches, Players, and Spectators: IHSAA Policy will be enforced.
 - a. All bowlers will remain in the immediate bowling area while competition is in progress.
 - b. Bowlers will be expected to follow the previous bowler promptly and will be required to bowl as soon as the one lane to their right is clear.
 - c. Unsportsmanlike conduct, including but not restricted to vulgar language, or abuse of equipment or facilities is not permitted. Violators are subject to disqualification.
 - d. Foul Line: The foul line shall be observed during match play. Awards will not be issued if automatic foul detecting devices or a human foul judge is not used. When a player deliberately fouls, the player shall receive zero pin fall for that frame.
 - e. Authorized Personnel: The coach(es), participating bowlers and bowling center staff as needed, are the only persons authorized to be in the bowler's area during a match. Substitutes and other interested parties must remain behind the area defined as the bowler's area.
7. Score keeping: Score keeping will be performed by a computer/automatic scoring unit in centers so equipped. If a center is not equipped with automatic scoring, an independent, non-biased third party will perform scoring. It will be the responsibility of coaches to verify that scores are complete and accurate. Coaches must sign official score records and leave a copy with tournament official.

No electronic use (cell phone, iPod, mp3 player etc) is permitted in competition area during warm-up or competition. Failure to follow this rule will result in disqualification of bowler and a score of 0 for the game.

Note: At the conclusion of the game in which disqualification occurred a substitute may be allowed to enter the competition to replace the disqualified bowler.

Bowling out of Rotation/Order: Any ball(s) thrown out of order will be scored as a zero. Example: If bowler #3 bowls in place of bowler #2, then bowler #3 receives a zero for their next designated turn for any ball(s) thrown in the incorrect frame. Bowler #2 will bowl the frame in which they were supposed to bowl.

UNIFORMS

Pants - Shall be a long pant, similar in color (no blue jeans).

Shirts - a. Shall be identical

b. Shall have a collar – Mock turtle neck shirts are considered to be a collared shirt.

c. Shall have no advertising

- d. Identification on the front can be either the participant's first or last name, or school name/nickname if owned by the school.
- e. Identification on the back of shirt may be school name/nickname. Note: The IBF logo is permitted on the front of the shirt.

Hats - no hats are allowed.

If not in appropriate uniform and it cannot be corrected immediately the player will be disqualified and team will use an absentee score for the game in which that bowler is participating.

POST-SEASON PLAY

Only IHSAA sanctioned schools shall be allowed to participate in post-season play.

STATE QUALIFYING TOURNAMENT

1. State qualifying tournaments will be held on Thursday, February 14, 2013 in conjunction with the girls' state qualifying tournament.
2. The number of state qualifying tournaments will be eight (8) in each of the two classes.
3. A team champion will advance from each state qualifying tournament along with the next two (2) highest pin count totals state wide. There will be a minimum of ten (10) teams from each class. All ties will qualify.
4. The state qualifying tournament individual champion will advance from each state qualifying tournament along with the next eight (8) highest pin total count (based on the two individual game scores) state wide. There will be a minimum of sixteen (16) individual qualifiers from each class. All ties will qualify.
5. State Qualifying Tournaments: Admission price is \$6.00.

STATE QUALIFYING TOURNAMENT AWARDS

State Qualifying Tournament - Team Champion will receive a banner and six (6) team champion medals. Individual Champion will receive a champion medal.

STATE QUALIFYING TOURNAMENT EXPENSES

No expenses will be paid for state qualifying bowling.

STATE TOURNAMENT

1. The State Tournament will be held at the Plaza Lanes in Des Moines in conjunction with the Girls' State Tournament. The Class 1A State Tournament will be held on Thursday, February 21, 2013. The Class 2A State Tournament will be held on Friday, February 22, 2013. Both state tournaments will begin at 1:00 p.m. Doors will open at 12:00 noon.
2. A team champion will be awarded based on the highest pin total count.
3. An individual champion will be awarded. Everyone will be eligible for the individual award. At the conclusion of regular play the individual champion and place winners will be determined. **The two game total will determine the champion and place winners. This is a change from previous years.**
4. State Tournament: Adults & Students--\$8.00

STATE AWARDS

State Level - Team Champion will receive a champion trophy, banner and six (6) team champion medals. Team runner-up will receive a runner-up trophy, banner and six (6) runner-up medals. Third place will receive a trophy, banner and six (6) third place medals. All participating teams will receive a picture plaque.

Individual Champion will receive a medal. Runner-up through 10th place will receive a medal. All participants will receive a picture plaque.

STATE EXPENSES

Schools with state tournament individual qualifiers will receive \$.37 per mile one way. Schools with a qualifying state tournament team will receive \$1.05 per mile one way.

SPECTATORS

All spectators at state-sponsored tournaments shall wear shirts and shoes. Shirts shall extend to the waist-area. Use of "laser light" pens by a spectator shall result in immediate ejection from the facility.

With the understanding that a tournament game is held as part of the educational environment, the Board of Control of the IHSAA has adopted the following policies. It is the expectation that the host school enforces these rules regarding unacceptable behavior:

Disrespectful conduct, including profanity, obscene gestures or comments, offensive remarks of a sexual nature, or other actions that demean individuals or the event. Penalty---EJECTION

Throwing articles onto the contest area. Penalty---EJECTION

Entering the contest area in protest or celebration. Penalty---EJECTION

Physical confrontation involving contest officials, coaches/directors, contestants, or spectators. Penalty---EJECTION

Spectator interference with the event. Penalty---EJECTION

Jumping up and down on the bleachers. Penalty--WARNING/EJECTION

Use of artificial noisemakers, signs, or banners. Penalty---WARNING/EJECTION

Chants or cheers directed at the opponent. Penalty---WARNING/EJECTION

A procedure has been established to assist officials and administrators when spectator conduct becomes a problem.

1. When an official arrives on-site (30-60 minutes prior to match time) he or she shall find the administrator in charge for the evening. If no administrator is available, the HOST COACH is the defacto administrator in charge.

2. If a problem arises during a game, the official shall stop play, and notify the administrator in charge of the problem, and of the remedy to the problem. The remedy may include asking for supervision of the troublemaker, direct confrontation of the troublemaker by the administrator, or removal of the troublemaker from the gymnasium. The game will not restart until the administration complies with the remedy ordered by the official. Host management is responsible for each and every spectator in the facility, regardless of which school the spectator supports. At no time are officials to address spectators directly. Any necessary communication with spectators shall be done by the administrator in charge.

ALCOHOL AND TOBACCO POLICY

No alcohol or tobacco is to be sold or consumed on the grounds of any state tournament venue leased or provided to the Athletic Union for the purpose of conducting a State Championship. Section 123.46 of the Iowa Code States: A person shall not possess or consume alcoholic liquors, wine or beer on public school property or while attending a public or private school-related function. A person shall not be intoxicated or simulate intoxication in a public place. A person violating this subsection is guilty of a simple misdemeanor.

PETS/ANIMALS PROHIBITED

No pets are permitted at events sanctioned by the IGHSAA or IHSAA. Any person with a pet will be asked to leave. This policy shall comply with the provisions of Iowa Code 216c in that such a person with a disability or person training an assisted animal has the right to be accompanied by a service dog or an assisted animal under control. The person is liable for damage done to any premises or facility by a service dog or assisted animal.